C. U. SHAH UNIVERSITY **Summer Examination-2022**

Subject Name: Operations Research

Subject Coo	le: 4SC06OPR1	Branch: B.Sc. (Mathematics	5)
Semester: 6 Instructions:	Date: 09/05/2022	Time: 02:30 To 05:30	Marks: 70
 Use Inst Dra Ass 	of Programmable calculator & any or ructions written on main answer book w neat diagrams and figures (if neces ume suitable data if needed.	ther electronic instrument is proh are strictly to be obeyed. sary) at right places.	hibited.
Q-1 a)	Attempt the following questions: Define: Basic feasible solution. Discuss degeneracy in LPP		(14) 01 02
C)	Discuss degeneracy in Li i Define: Convex Set		01
d)	Write general mathematical formula	ntion of LPP	02
e)	Define: Artificial variable.		01
f)	Write general mathematical formula	tion of transportation problem.	02
g)	True/False. Every linear programm graphical methods.	ng problem can be solved by	01
h)	Is it possible zero value of key elem	ent in simplex method?	01
i)	Define: Saddle point.		01
j)	How many methods are there for fin transportation problem. List all of the	nding initial basic feasible solution	on to 02
Attempt any	four questions from Q-2 to Q-8		
Q-2 a)	Attempt all questions A paper mill produces two grades or raw material restrictions, it cannot p	f paper namely X and Y. Becaus produce more than 400 tons of gra	(14) e of 05 ade X
b)	and 300 tons of grade Y in a week. week. It requires 0.2 and 0.4 hours respectively with corresponding pro- Formulate the above as a LPP to ma Solve the Linear programming pro- Max Z = Subject to	There are 160 production hours i to produce a ton of products X and fits of Rs.200 and Rs.500 per tor eximize profit. lem by using graphical method. $= 6x_1 + 4x_2$	n a nd Y n. 05
	$\begin{array}{c} -2x_1 \\ x_1 - \\ 3x_1 + \\ and x \end{array}$	$ + x_2 \le 2 $ $ x_2 \le 2 $ $ 2x_2 \le 9 $ $ 1, x_2 \ge 0 $	

c) Solve the following system of equation

 $2x_1 + 3x_2 + 4x_3 = 5$



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Attempt all questions (14) Q-3 a) Solve the linear programming problem using Big – M method 07 $Min Z = 5x_1 + 8x_2$ Subject to $3x_1 + 2x_2 \ge 3$ $x_1 + 4x_2 \ge 4$ $x_1 + x_2 \le 5$ and $x_1, x_2 \geq 0$ **b**) Write steps of graphical method to solve linear programming problem. 04 c) Write standard form of following Linear programming problem 03 $Min Z = x_1 - 2x_2 + x_3$ Subject to $2x_1 + 3x_2 + 4x_3 \ge -7$ $3x_1 + 5x_2 + 2x_3 \ge 7$ and $x_1, x_2 \ge 0, x_3$ is unrestricted. Q-4 Attempt all questions (14)a) Write difference between CPM and PERT. **06 b**) For what value of λ , is the game with the following matrix strictly 05 determinable? Player B B_1 B_2 B_3

 $3x_1 + 4x_2 + 5x_3 = 6$

Player
$$A \begin{array}{c} A_1 \\ A_2 \\ A_3 \end{array} \begin{bmatrix} \lambda & 6 & 2 \\ -1 & \lambda & -7 \\ -2 & 4 & \lambda \end{bmatrix}$$

c) Write four limitation of linear programming problem.
 Attempt all questions
 a) Write note on MODI method.
 b) Define: (i) zero - sum game (ii) strategy
 c) Draw the network diagram from the given activity and it's preceding relationship.

Activity	А	В	С	D	Е	F	G	Η	Ι
Prededing	-	-	-	А	А	B, D	С	В	F,G
Activity									

Q-6 Attempt all questions

Q-5

a) Solve by using simplex method. Max $Z = x_1 + 4x_2 + 5x_3$ Subject to (14)

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 $3x_1 + 6x_2 + 3x_3 \le 22$ $x_1 + x_2 + 3x_3 \le 14$ $3x_1 + 2x_2 \le 14$ and $x_1, x_2, x_3 \ge 0$

b) Find an optimal solution to given transportation table

	D_1	D_2	D_3	D_4	Supply
01	6	1	9	3	70
02	11	5	2	8	35
03	10	12	4	7	70
Demand	85	35	50	45	

Q-7 Attempt all questions

a) A newly developed dairy has started producing cheese, butter, and milk candy. There are three departments: one is the manufacturing department and the other two are pasteurization and packing departments respectively. The following table shows the labor hours spent by one unit (kg) in each department.

Time/kg.						
Department	Cheese	Butter	Milk Candy			
I Manufacturing	10	1	2			
II Pasteurization	7	2	3			
III Packing	2/5	4/5	2/5			

The minimum working capacity of each plant is 100, 75, and 80 hours respectively. The profit on sale of one (kg) of cheese, butter, and milk candy is Rs. 12, Rs. 10 and Rs. 8 respectively. You have to plan the schedule that maximizes the total profit.

b) Find Initial Basic Feasible solution by using Vogell's approximation method

	D_1	D_2	D_3	D_4	Supply
F_1	3	3	4	1	100
F_2	4	2	4	2	125
F_3	1	5	3	2	75
Demand	120	80	75	25	

c) Write down steps of Least corner method.

Q-8 Attempt all questions

a) Find Initial Basic Feasible solution by using North west corner method

	А	В	С	D	Supply
Р	5	3	6	4	30
Q	3	4	7	8	15
R	9	6	5	8	15
Demand	10	25	18	7	

b) Solve by using Graphically Max Z = 5x + 8ySubject to

 $3x + 2y \leq 36$

 $\begin{aligned} x + 2y &\le 20\\ 3x + 4y &\le 42 \end{aligned}$



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and $x, y \ge 0$ c) Find the value of game and saddle point for the given pay-off matrix Player B

Player B

$$B_1 \quad B_2 \quad B_3 \quad B_4 \quad B_5$$

Player A A_2
 A_3
 A_4
 A_4
 A_5
 $A_1 = -2 \quad 0 \quad 0 \quad 5 \quad 3$
 $A_2 \quad A_2 \quad A_3 \quad A_4 = -3 \quad 0 \quad -2 \quad 6$
 $A_4 = -3 \quad 0 \quad -2 \quad -6$